Chapter 2

Choosing a specialized CPU

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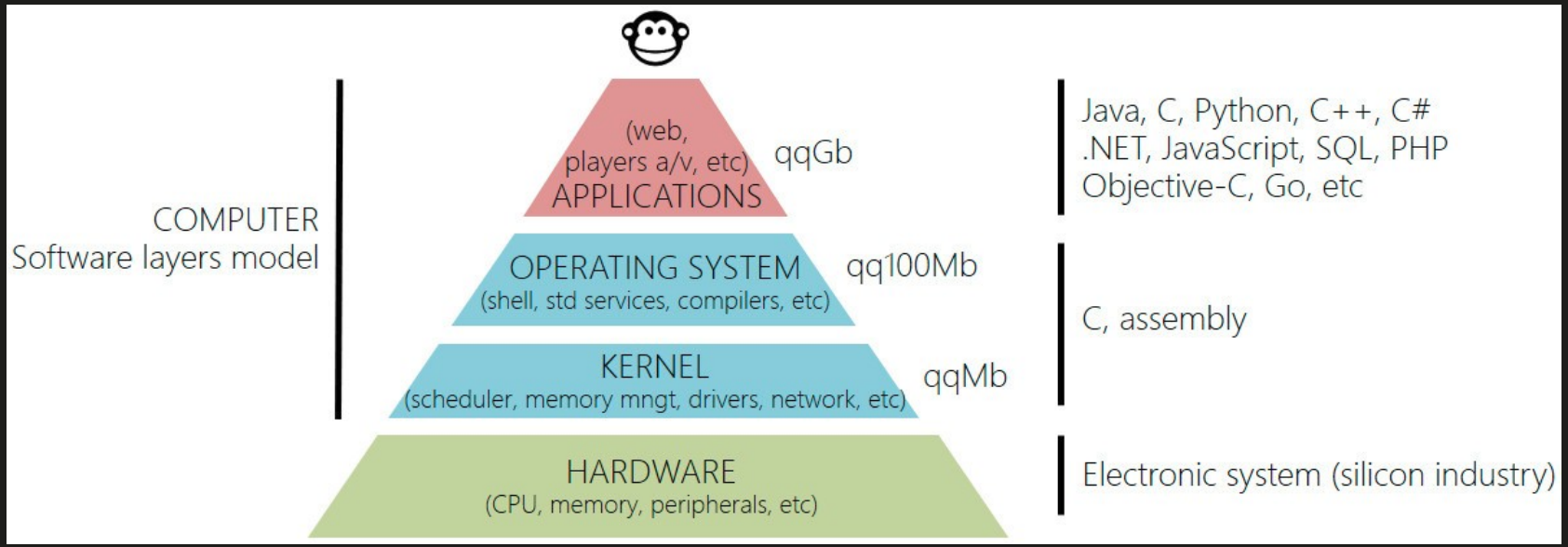
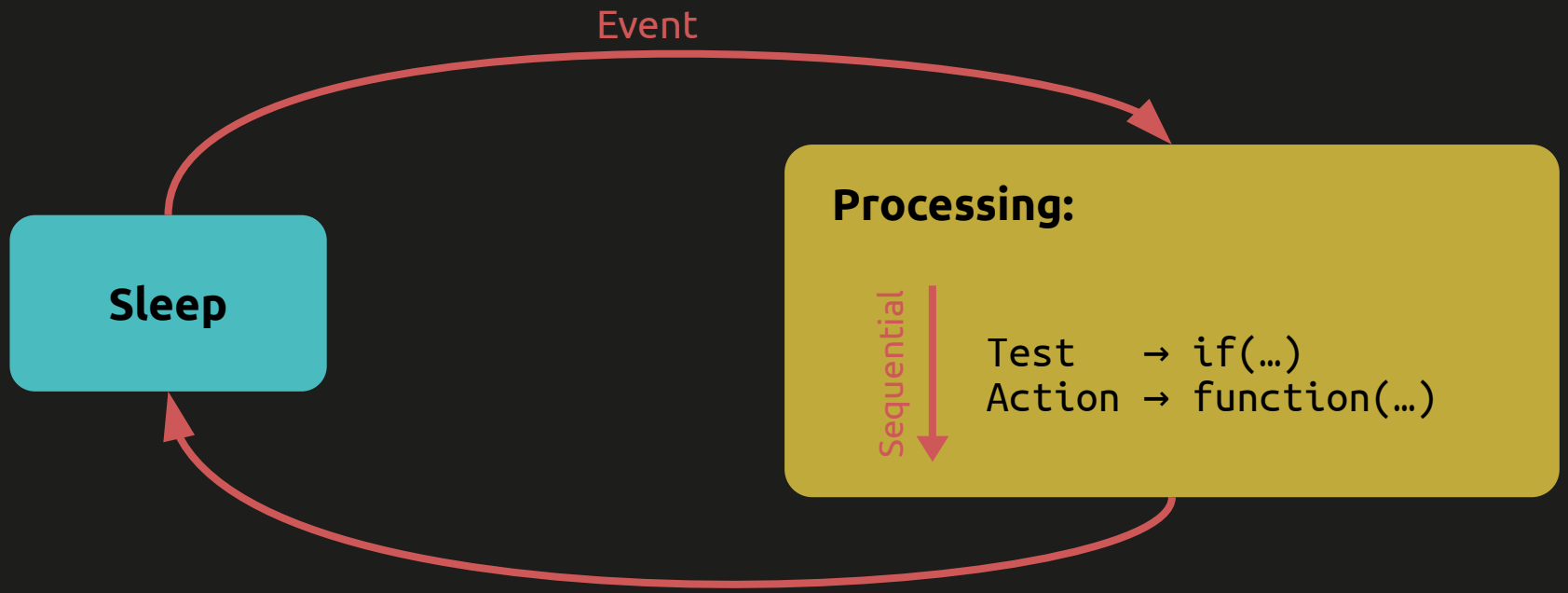
The objective of an application is to fulfill specifications (or requirements).



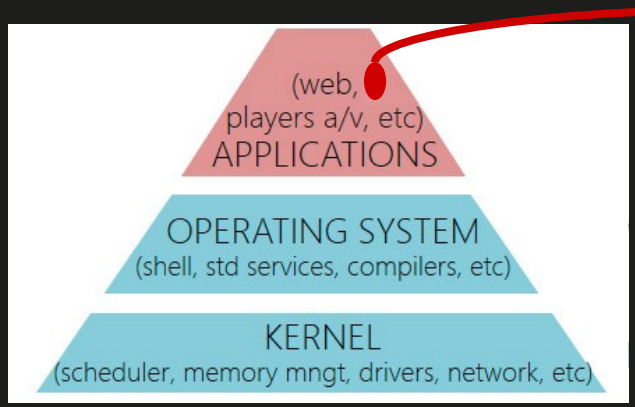
About 90 % of the time, the processing consists of a **simple supervision**.

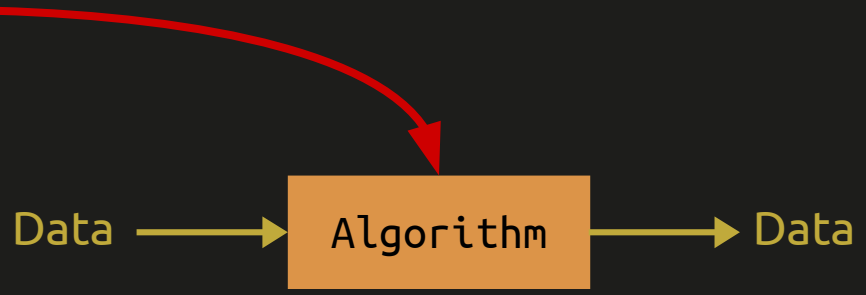


→ Opt for MCU, AP or GPP architectures

Algorithm

From time to time the function to process might be an algorithm,
i.e. apply a processing to a certain amount of data (information).





Algorithm examples: search, sort, digital signal processing (audio, radar, comms, …), ...

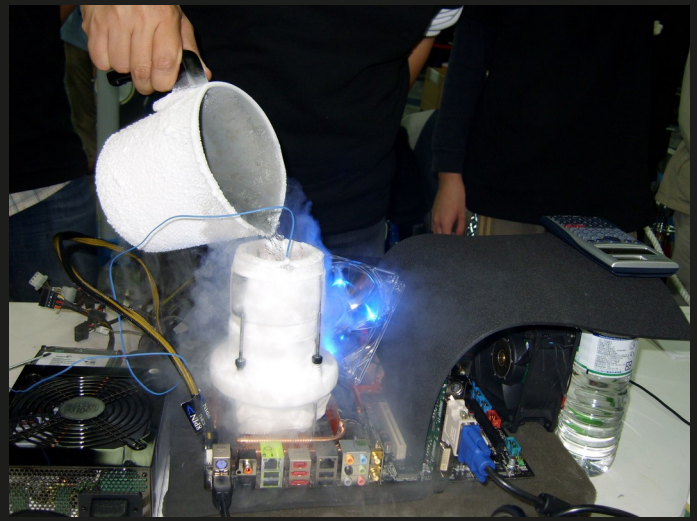
Algorithm

The first choice of processor should always be a general-purpose processor.

However if it does not match the specifications, it is wise to switch to a processing-specialized architecture so that we can:

- Reduce the processing time
- Reduce the code size and/or its memory footprint

Note that switching to a specialized processor should be justified with measurements.



DFT algorithm example

Take for example the DFT algorithm:

For ONE frequency sample

$$S(k) = \sum_{n=0}^{N-1} s(n) \times e^{-j 2 \pi k \frac{n}{N}}$$

Sum

Product

Sum Of Product (SOP)
Multiply-Accumulate (MAC)

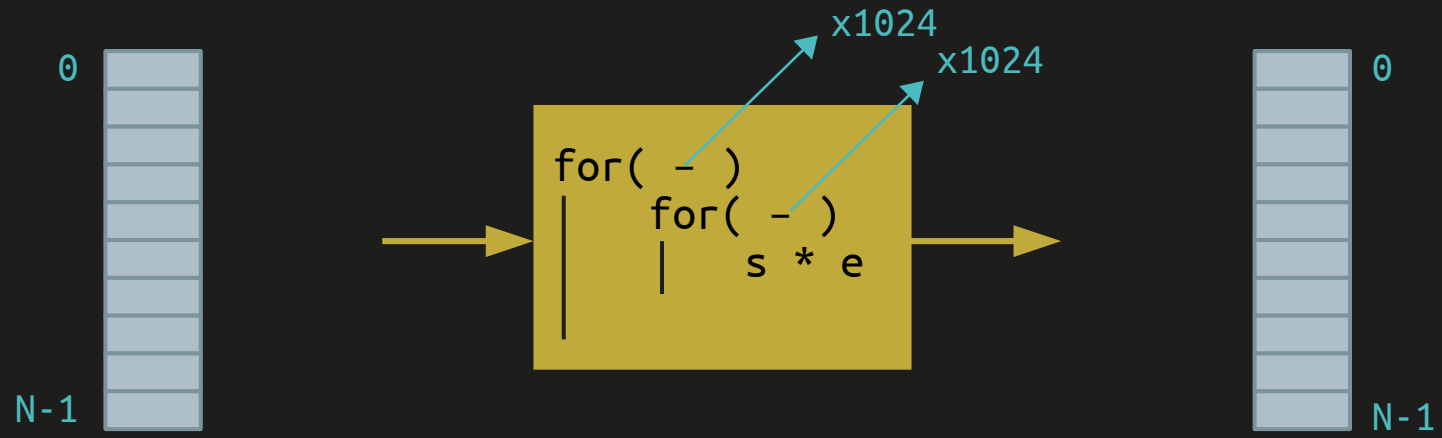
- Each product is independent from another
- → Parallelism available!
- Same for the processing every single frequency sample

CHOOSING A HIGH-PERFORMANCE CPU

DFT algorithm example

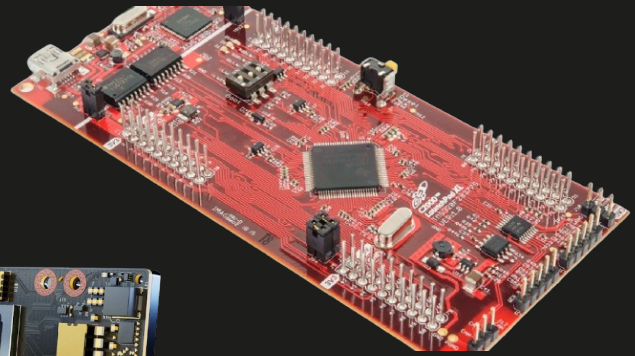
MATH

SOFT

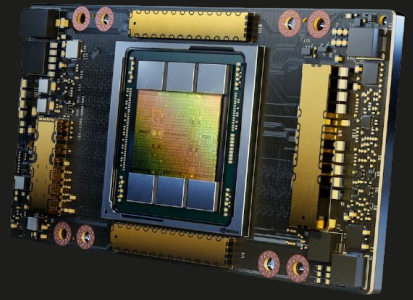


Finally, choose the CPU according to your needs.

DSP: low-power, low-cost, very low-level development (C, asm)



GPU: high-power, high-cost, high-level development (C++, OpenMP, Cuda, …), high-parallelism potential



MPPA: Massively Parallel Processor Array, not widespread yet, but huge potential (dispatch cores to specific algorithms).